

## Software Hut Delivery Schedule 2009

Week	Date	Activities and Deliverable Items
<b>1</b>	10 & 12/2	Initial lectures (room LT04) - Hut procedures, deliverables, marking scheme, introduction to XP – stories, TRAX etc.
	13/2	Meeting with clients
<b>2</b>	17 & 19/2	Lectures – stories and testing procedures
	20/2	Client and manager meetings
<b>3</b>	24 & 26/2	Lectures – TRAX framework and archiving procedures
	27/2	FRIDAY - Release 1: Demo to client and manager. Place code and binary in release directory.
<b>4</b>	5/3	Lecture/help desk
		Client and manager meetings
<b>5</b>	12/3	Lecture/help desk
	13/3	FRIDAY - Release 2: Demo to client and manager. Place code and binary in release directory. Write a short Requirements document – this includes a summary of the project and a list of stories and key issues
<b>6</b>	19/3	Lecture/help desk
	20/3	Client and manager meetings
<b>7</b>	26/3	Lecture/help desk
	27/3	FRIDAY - Release 3: Demo to client and manager. Place code and binary in release directory.
<b>8</b>	2/4	Lecture/help desk
	3/4	Manager meeting
<b>Easter</b>	6/4	
<b>Easter</b>	13/4	
<b>Easter</b>	20/4	
<b>9</b>	1/5	FRIDAY - Release 4: Demo to manager. Place code and binary in release directory.
<b>10</b>	8/5	FRIDAY – Demonstration to client.
<b>11</b>	15/5	MONDAY – Final release to client. Please hand in a CD and printed documentation to be set to the client, via reception.
		WEDNESDAY – QA exercise email to Mike and the other team.
<b>12</b>	22/5	MONDAY – Final release and QA hand in, to be checked by the managers, place in team directory. (NB you may correct any errors found by the client or after the QA exercise).
		FRIDAY – Poster presentations in the Lewin lab and Personal Evaluations via reception.
<b>15</b>	4/6	PRIZE CEREMONY

### Lectures/Meetings

Attendance is compulsory for all team members in all scheduled lecture/meeting/tutorial slots.

#### Week 1

Tuesday Introduction, Project Allocation, Hut procedures etc.  
 Thursday: Basics of XP and design infrastructure (TRAX)  
 Friday: Client meeting and manager meetings

#### Week 2

Tuesday Stories  
 Thursday: Testing procedures  
 Friday: Management and client meetings

#### Week 3

Tuesday TRAX framework  
 Thursday: Archiving procedures  
 Friday: Management and client meetings

#### Week 4

Thursday: XP Help desk/Lecture - you must attend this  
 Friday: Management and client meetings

#### Week 5 Onwards

Thursday: XP Help desk/Tutorials (Lewin lab), you must attend these.

Friday: Management meetings every week, with client meetings in some weeks (see above schedule).

## Software Hut 2008-9 Mark Scheme

### Marks assigned by the managers (50%)

*The following will be assessed for the team as a whole:*

Marks

- 15** Each team must hold at least one minuted team meeting a week, where the minutes are recorded in the management tool and include:  
Members present and identify chairman and secretary (1);  
Problems encountered during the week (4);  
New or revised story cards (5); and  
Bugs identified (5).
- 15** Testing (Marks for this section are calculated at the end of each fortnight):  
Submit every new or revised story card and bug fix to test server at least once, as they are completed (5);  
JUnit/PHPUnit tests should provide a high level of code coverage and bug detection of non-interfaces classes (5); and  
Have a suite of automated or documented GUI tests (5).

*The following will be assessed for each team member:*

Marks

- 10** Process and Code quality:  
Comments in code (5); and  
XP process applied (5).
- 5** Requirements document (5)
- 5** Personal:  
Personal Evaluation, in the final week of the semester; and  
Time sheets, entered daily into the management tool (5).

### Marks assigned by the clients (50%)

*The following will be assessed for the team as a whole:*

Marks

- 20** Documentation:  
Demonstration, in week 10 (5);  
User manual (5);  
Installation Guide (5); and  
Maintenance document (5).
- 25** Design:  
Ease of use (5);  
Understandability (5);  
Completeness (5);  
Innovation (5); and  
Robustness (5).
- 5** Overall:  
Happiness (5).

*Group marks may be capped for an individual if he/she does not participate, or takes on a smaller amount of the project.*